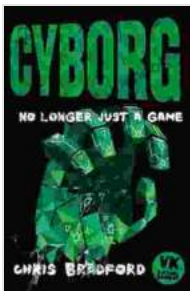


Cyborg Virtual Kombat: Chris Bradford's Epic Martial Arts Adventure Series

In the heart of a dystopian world on the brink of technological singularity, Cyborg Virtual Kombat emerges as a gripping martial arts adventure series by acclaimed author Chris Bradford. It weaves a thrilling narrative that interlaces the adrenaline-pumping world of virtual combat with the raw intensity of real-world action.



Cyborg (Virtual Kombat Book 3) by Chris Bradford

★★★★☆ 4.4 out of 5

Language	: English
File size	: 1574 KB
Text-to-Speech	: Enabled
Enhanced typesetting	: Enabled
Word Wise	: Enabled
Print length	: 83 pages
Screen Reader	: Supported
Paperback	: 112 pages
Item Weight	: 5.8 ounces
Dimensions	: 6 x 0.26 x 9 inches



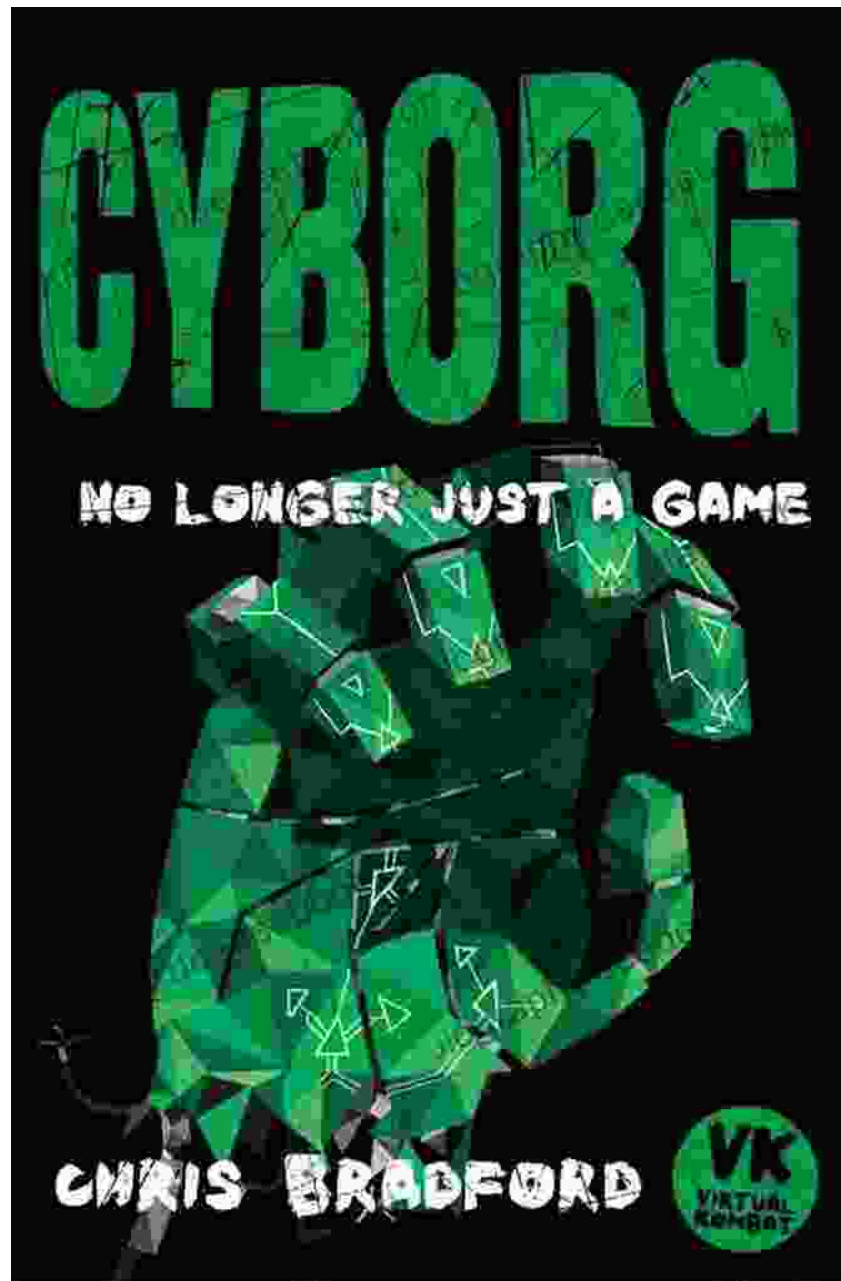
A Futuristic Arena of Virtual Combat

Cyborg Virtual Kombat introduces a futuristic world where cutting-edge technology has birthed an extraordinary virtual reality experience called the Cybergame. Within this digital realm, players assume the roles of cyborgs, cybernetically enhanced warriors, and engage in intense virtual battles. The Cybergame becomes a global obsession, capturing the imaginations of millions and propelling skilled competitors to stardom.



Jack Tenrec: The Reluctant Hero

At the heart of the series lies Jack Tenrec, a gifted but reluctant young martial artist who finds himself thrust into the spotlight of the Cybergame. Jack possesses an exceptional talent for virtual combat, but he harbors reservations about the potential consequences of this high-stakes digital realm.



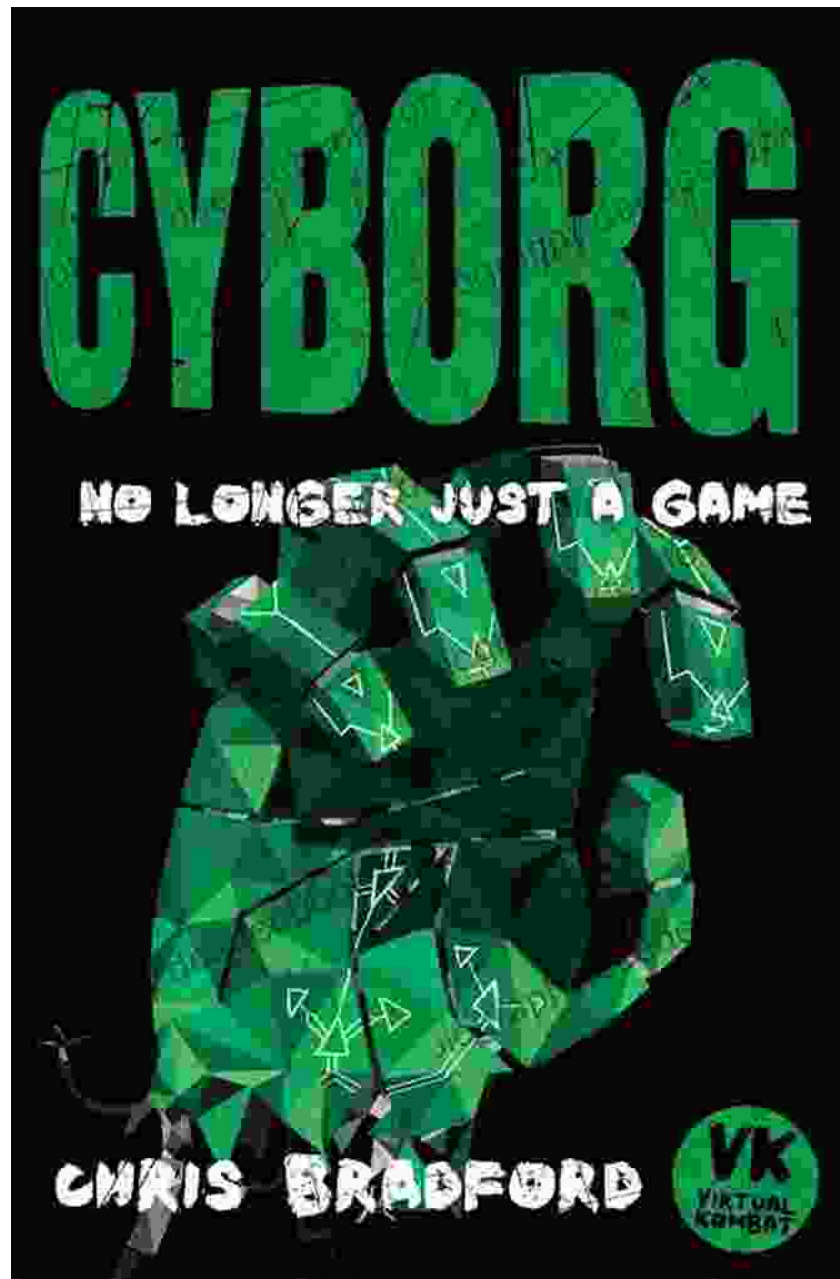
Jack Tenrec, a gifted martial artist, navigates the complexities of the Cybergame.

A Dystopian Society on the Verge of Collapse

As Jack Tenrec's journey progresses, the narrative delves into the darker underbelly of the dystopian society that has created the Cybergame.

Corporate greed, political corruption, and the widening gap between the

privileged and the marginalized cast a shadow over the virtual battles. Jack finds himself torn between his desire to excel in the Cybergame and his growing awareness of the social injustices that plague the real world.



Martial Arts and Technology: A Dynamic Duo

One of the standout aspects of the Cyborg Virtual Kombat series is its seamless fusion of martial arts with cutting-edge technology. Bradford, a

renowned martial artist himself, brings his expertise to the forefront, vividly depicting the techniques, strategies, and discipline involved in hand-to-hand combat. The integration of technology into these fights adds an exhilarating element, creating a unique and dynamic combat experience.

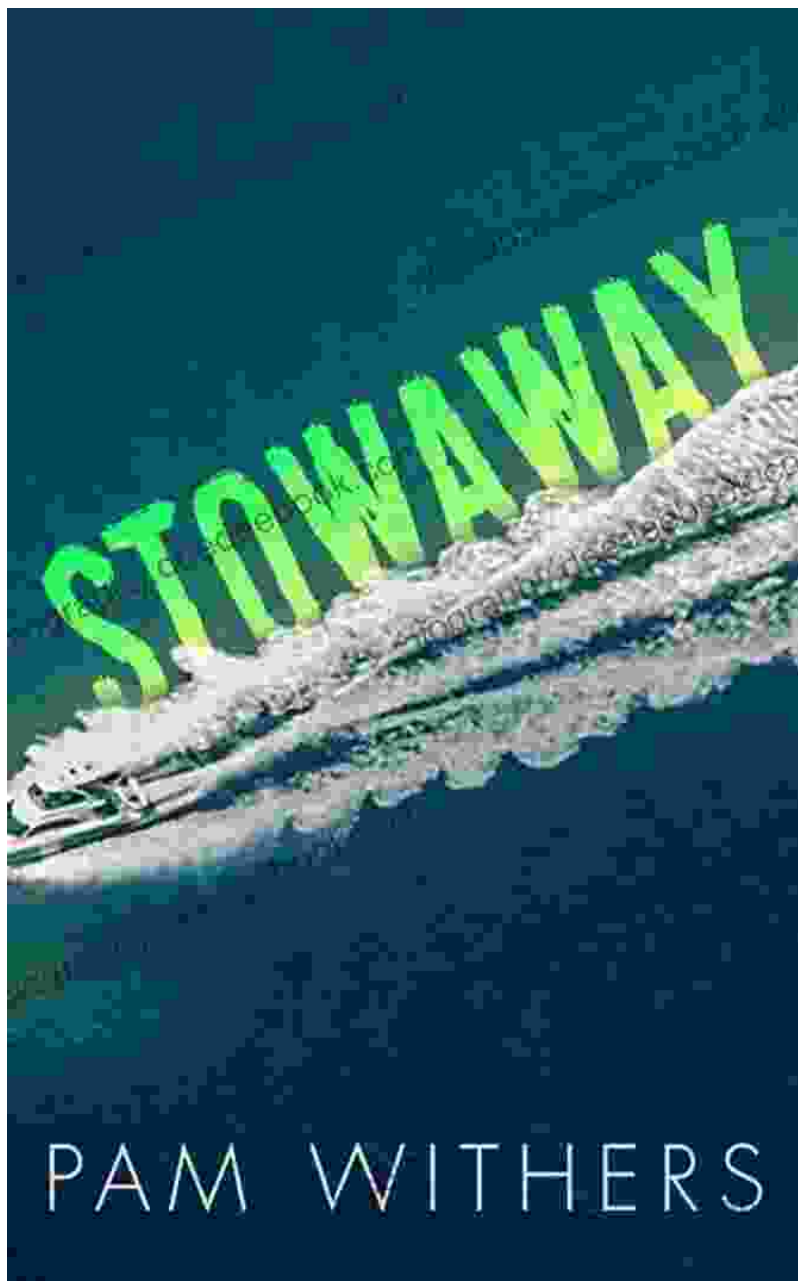


Cyborg Virtual Kombat masterfully blends the ancient art of martial arts with futuristic technological advancements.

A Thrilling Adventure for Young Adults

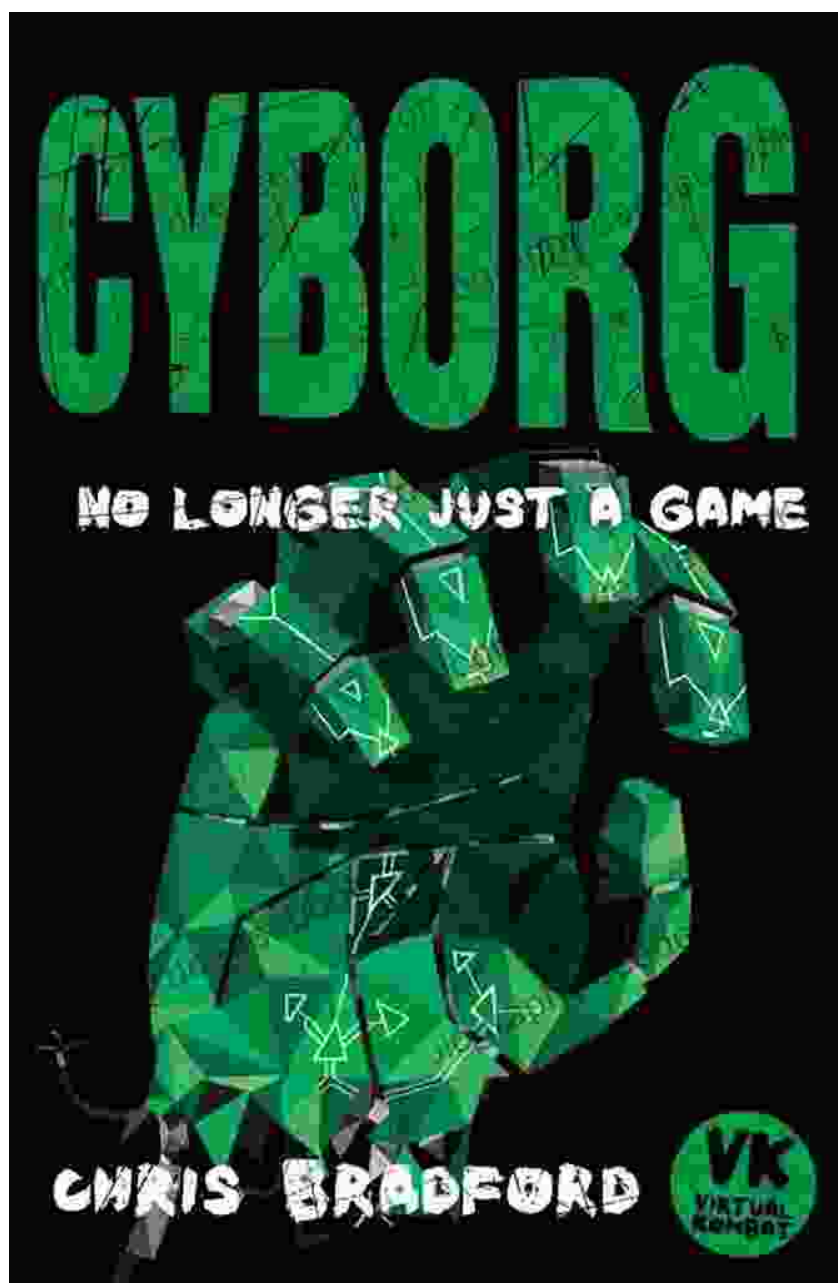
Cyborg Virtual Kombat is a captivating adventure series specifically tailored to the interests of young adult readers. It addresses themes of friendship, loyalty, self-discovery, and the responsible use of technology, making it

both entertaining and thought-provoking. Jack Tenrec's journey as the reluctant hero resonates with young readers, encouraging them to explore their own strengths and values while navigating the complexities of the modern world.



An Award-Winning Series with Global Recognition

The Cyborg Virtual Kombat series has garnered critical acclaim and numerous awards, including the Red House Children's Book Award and the Sheffield Children's Book Award. Its success has extended beyond the literary realm, with a video game adaptation and plans for a television series in the works. The series has been translated into multiple languages, reaching readers worldwide and solidifying its status as a global phenomenon.



Cyborg Virtual Kombat has received prestigious accolades for its exceptional storytelling and originality.

Cyborg Virtual Kombat by Chris Bradford is an electrifying martial arts adventure series that captivates readers with its thrilling virtual battles, dystopian setting, and relatable protagonist. It deftly weaves themes of friendship, loyalty, and the responsible use of technology, making it an engaging and thought-provoking read for young adult audiences. With its award-winning status and global recognition, Cyborg Virtual Kombat stands as a must-read for fans of adventure, science fiction, and the ever-evolving intersection of technology and human experience.



Cyborg (Virtual Kombat Book 3) by Chris Bradford

★★★★☆ 4.4 out of 5

Language	: English
File size	: 1574 KB
Text-to-Speech	: Enabled
Enhanced typesetting	: Enabled
Word Wise	: Enabled
Print length	: 83 pages
Screen Reader	: Supported
Paperback	: 112 pages
Item Weight	: 5.8 ounces
Dimensions	: 6 x 0.26 x 9 inches





Celebrating Christmas Spirit with Angel Paws Holiday

The Magic of Angel Paws Holiday Christmas is a season of giving and joy, and the Angel Paws Holiday perfectly embodies the...



Second Edition Pdf No Audio: A Comprehensive Guide to the Latest Release

The Second Edition Pdf No Audio is the latest release of the popular Second Edition software. This new version offers a number of significant...